function changeItall(string)

return string + 'cara'

function changeText()

{

document.getElementById('boldStuff').innerHTML = 'Fred Flinstone';

<p>Welcome to the site <b id='boldStuff'>dude</b> </p>

<input type='button' onclick='changeText()' value='Change Text'/>

}

package stringvars;

import java.util.Scanner;

public class StringVariables {

public static void main(String[] args) {

Scanner user\_input = new Scanner(System.in);

String characters;

System.out.print("Enter a phrase: ");

}

}

JButton showDialogButton = new JButton("Text Button");

showDialogButton.addActionListener(new ActionListener()

{

public void actionPerformed(ActionEvent e)

{

// display/center the jdialog when the button is pressed

JDialog d = new JDialog(frame, "Hello", true);

d.setLocationRelativeTo(frame);

d.setVisible(true);

}

});

<label class="field" for="change">Enter text here to change:</label>

<input type="text" name="change" />

<button onclick="console.log('change.value')">Click here to change!</button>

<script>

{return change + ???}

</script>